

Links to: EYFS/ELGs Letters & Sounds



Game	Literacy objectives
A Pig's Tale	Listen to and join in with stories. Retell narratives in the correct sequence drawing on the language patterns of stories.
Peg-a-Picture 1	Hear and say the initial sound in words. Phase 2: Teaching a letter. (h,l,g,n). Learn to hear and say a discrete phoneme.
Peg-a-Picture 2	Hear and say the initial sound in words. Phase 2: Teaching a letter. (c,s,m,t). Learn to hear and say a discrete phoneme.
Match that Sound 1	Link sounds to letters, naming and sounding the letters of the alphabet. Phase 2 Teaching a letter. (c,s). Learn to identify and say a discrete phoneme.
Match that Sound 2	Link sounds to letters, naming and sounding the letters of the alphabet. Phase 2 Teaching a letter. (l,t). Learn to identify and say a discrete phoneme.
Match that Sound 3	Link sounds to letters, naming and sounding the letters of the alphabet. Phase 2 Teaching a letter. (m,n). Learn to identify and say a discrete phoneme.
Match that Sound 4	Link sounds to letters, naming and sounding the letters of the alphabet. Phase 2 Teaching a letter. (h,g). Learn to identify and say a discrete phoneme.
Jungle Countdown	Interact with others negotiating activities and taking turns in conversations. Use talk to clarify thinking. Respond to what they have heard with relevant comments.
The Three Billy Goats Gruff	Retell narratives in the correct sequence drawing on the language patterns of stories. Retell a story.
Race You!	Enjoy rhyming and rhythmic activities. Show an awareness of rhyme. Recognise rhythm in spoken words. Phase 1 Aspect 4: Rhythm and rhyme. Experience and appreciate rhythm and rhyme and develop an awareness of this in speech.
The Hare and the Tortoise	Show an understanding of the elements of stories such as main character, sequence of events and openings. Listen with enjoyment and respond to stories. Sequence pictures and retell a story. Phase 2: Teaching a letter. Learn to hear and say a discrete phoneme.
Pairs of Bears	Observe carefully, compare, match and remember.
Hunt the Bear	Interact with others negotiating activities and taking turns in conversations. Use talk to clarify thinking. Visual discrimination.
Word Wall 1	Read a range of familiar and common words. Phase 2/3: Tricky high frequency words. Green bottles Phase 2: can, at Phase 3: see, me, look.
Word Wall 2	Read a range of familiar and common words. Phase 2/3: Tricky/High frequency words. Brown bottles Phase 2: and, it, l, up Phase 3: he.